

# Droid Sheet

Star Wars Saga Edition  
TTRPG Homebrew v2.0  
by Tobor

Name \_\_\_\_\_ Model \_\_\_\_\_ Degree \_\_\_\_\_ Manufacturer \_\_\_\_\_

Classes \_\_\_\_\_ Level \_\_\_\_\_ XP \_\_\_\_\_

Abilities		Mod.
STR		
DEX		
INT		
WIS		
CHA		

Current HP     Max HP

Condition Track	—	-1	-2	-5	-10	X
-----------------	---	----	----	----	-----	---

Size \_\_\_\_\_ DT \_\_\_\_\_

Persistent Conditions: \_\_\_\_\_

Speed     BAB

Defenses		Ability	Class	Misc.	Armor
REF		= 10 + _____	+ _____	+ _____	+ _____
FORT		= 10 + _____	+ _____	+ _____	+ _____
WILL		= 10 + _____	+ _____	+ _____	+ _____

/  Shield     DR

Processor \_\_\_\_\_ Vocabulator \_\_\_\_\_

Appendages \_\_\_\_\_ Locomotion Systems \_\_\_\_\_

Skills	Ability	Class	Training	Misc.	Armor
Acrobatics	= _____ + _____ + _____ + _____ + _____	DEX			
Athletics	= _____ + _____ + _____ + _____ + _____	STR			
CRAFT: _____	= _____ + _____ + _____ + _____ + _____	INT			
CRAFT: _____	= _____ + _____ + _____ + _____ + _____	INT			
Deception	= _____ + _____ + _____ + _____ + _____	CHA			
Endurance	= _____ + _____ + _____ + _____ + _____	STR			
Gamble	= _____ + _____ + _____ + _____ + _____	WIS			
Gather Info.	= _____ + _____ + _____ + _____ + _____	CHA			
Initiative	= _____ + _____ + _____ + _____ + _____	DEX			
KNOWLEDGE: Galactic Lore	= _____ + _____ + _____ + _____ + _____	INT			
KNOWLEDGE: Biology & Soc. Sci.	= _____ + _____ + _____ + _____ + _____	INT			
KNOWLEDGE: Tech. & Phys. Sci.	= _____ + _____ + _____ + _____ + _____	INT			
Mechanics	= _____ + _____ + _____ + _____ + _____	INT			
Perception	= _____ + _____ + _____ + _____ + _____	WIS			
PERFORM: _____	= _____ + _____ + _____ + _____ + _____	CHA			
Persuasion	= _____ + _____ + _____ + _____ + _____	CHA			
PROFESSION: _____	= _____ + _____ + _____ + _____ + _____	WIS			
PROFESSION: _____	= _____ + _____ + _____ + _____ + _____	WIS			
Pilot	= _____ + _____ + _____ + _____ + _____	DEX			
Ride	= _____ + _____ + _____ + _____ + _____	DEX			
Stealth	= _____ + _____ + _____ + _____ + _____	DEX			
Survival	= _____ + _____ + _____ + _____ + _____	WIS			
Treat Injury	= _____ + _____ + _____ + _____ + _____	WIS			
Use Computer	= _____ + _____ + _____ + _____ + _____	INT			

### Armor

Armor \_\_\_\_\_ Type \_\_\_\_\_

Ref Bonus     Fort Bonus     Max DEX

Notes: \_\_\_\_\_

### Weapons

Weapon \_\_\_\_\_ Range \_\_\_\_\_

Attack     Damage    \_\_\_\_\_ Damage Type

Notes: \_\_\_\_\_

---

Weapon \_\_\_\_\_ Range \_\_\_\_\_

Attack     Damage    \_\_\_\_\_ Damage Type

Notes: \_\_\_\_\_

---

Weapon \_\_\_\_\_ Range \_\_\_\_\_

Attack     Damage    \_\_\_\_\_ Damage Type

Notes: \_\_\_\_\_

### Special Actions

\_\_\_\_\_

\_\_\_\_\_

Grapple	BAB	Ability	Size	Misc.
<input type="text"/>	= _____	+ _____	+ _____	+ _____
		STR		

**Feats**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Talents**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Systems and Accessories**

**Weight**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Chassis Traits**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Languages**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Character Traits**

Homeworld \_\_\_\_\_ Owner \_\_\_\_\_ Cost \_\_\_\_\_

Height \_\_\_\_\_ Weight \_\_\_\_\_ Color \_\_\_\_\_

**Other Possessions**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Other Visible Traits**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Personality Traits**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Background and Goals**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Notes**

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

---

**Credits**

Total Weight:	
Carrying Capacity:	
Encumbrance:	