

# Star Wars

## Saga Edition Character Sheet

by Tobor

Name \_\_\_\_\_

Species \_\_\_\_\_

Homeworld \_\_\_\_\_

Classes \_\_\_\_\_

Level \_\_\_\_\_

XP \_\_\_\_\_

Abilities		Mod.
STR		
DEX		
CON		
INT		
WIS		
CHA		

Current HP

Max HP

DR

Damage Threshold

BAB

Speed

Size

Force Points

Defenses		Ability	Armor	Class	Misc.
REF		= 10 +	<u>    </u>	+ <u>    </u>	+ <u>    </u>
			DEX		
FORT		= 10 +	<u>    </u>	+ <u>    </u>	+ <u>    </u>
			CON		
WILL		= 10 +	<u>    </u>	+ <u>    </u>	+ <u>    </u>
			WIS		

Armor	
Armor	Speed
Ref	Fort
	Max Dex
Notes	

Skills		Ability	Class	Training	Misc.	Armor
Acrobatics		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			DEX			
Athletics		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			STR			
Deception		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			CHA			
Endurance		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			CON			
Gather Info.		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			CHA			
Initiative		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			DEX			
KNOWLEDGE: Galactic Lore		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			INT			
KNOWLEDGE: Biology & Soc. Sci.		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			INT			
KNOWLEDGE: Tech. & Phys. Sci.		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			INT			
Mechanics		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			INT			
Perception		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			WIS			
Persuasion		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			CHA			
Pilot		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			DEX			
Ride		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			DEX			
Stealth		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			DEX			
Survival		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			WIS			
Treat Injury		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			WIS			
Use Computer		=	<u>    </u>	+ <u>    </u>	+ <u>    </u>	+ <u>    </u>
			INT			

Weapons	
Weapon	Range
Attack	Damage
	Type
	Crit.
Notes	
Weapon	Range
Attack	Damage
	Type
	Crit.
Notes	
Weapon	Range
Attack	Damage
	Type
	Crit.
Notes	

Grapple	BAB	Str Mod	Size	Misc.
	=	<u>    </u>	+ <u>    </u>	+ <u>    </u>

